




Techniques for Measuring QoE

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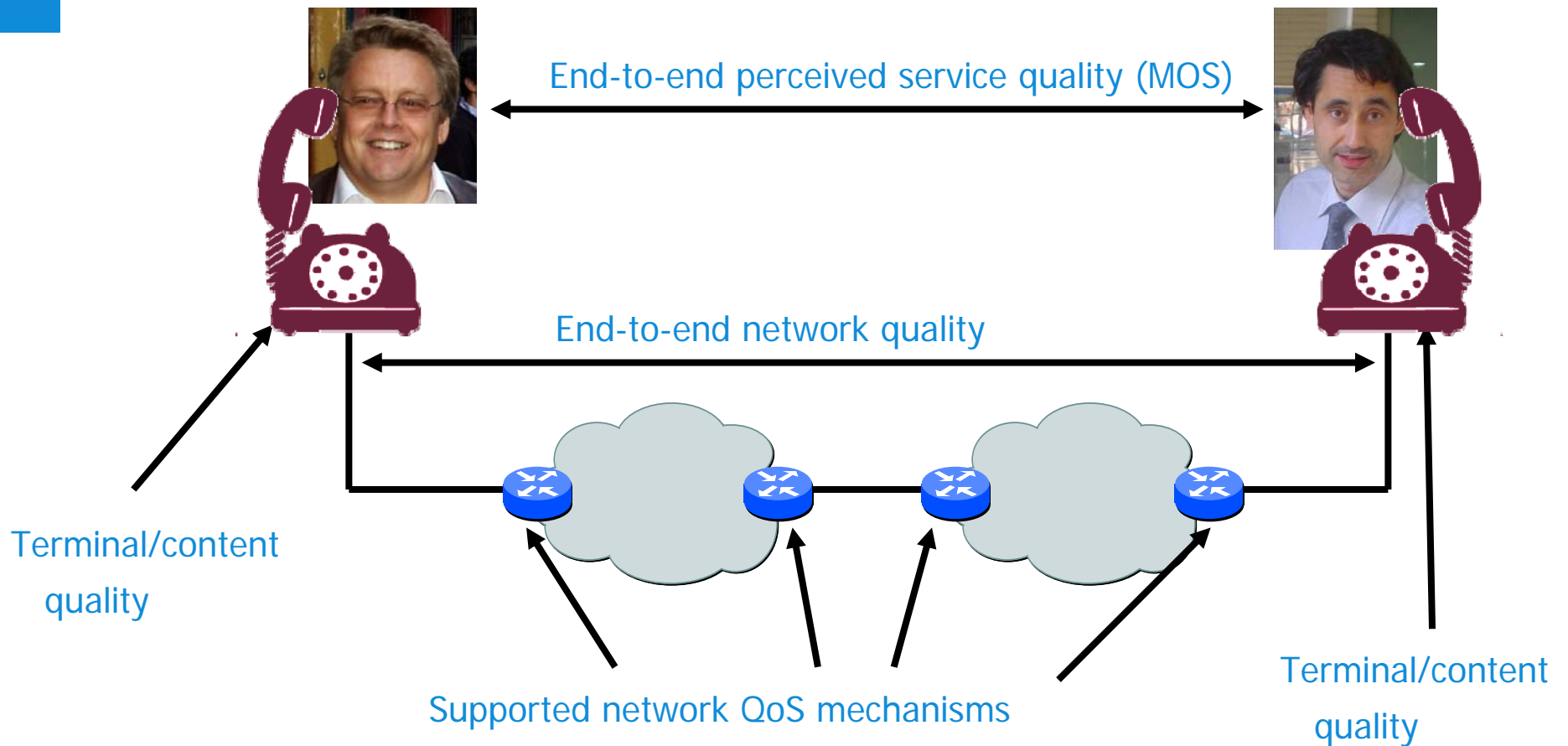


Outline

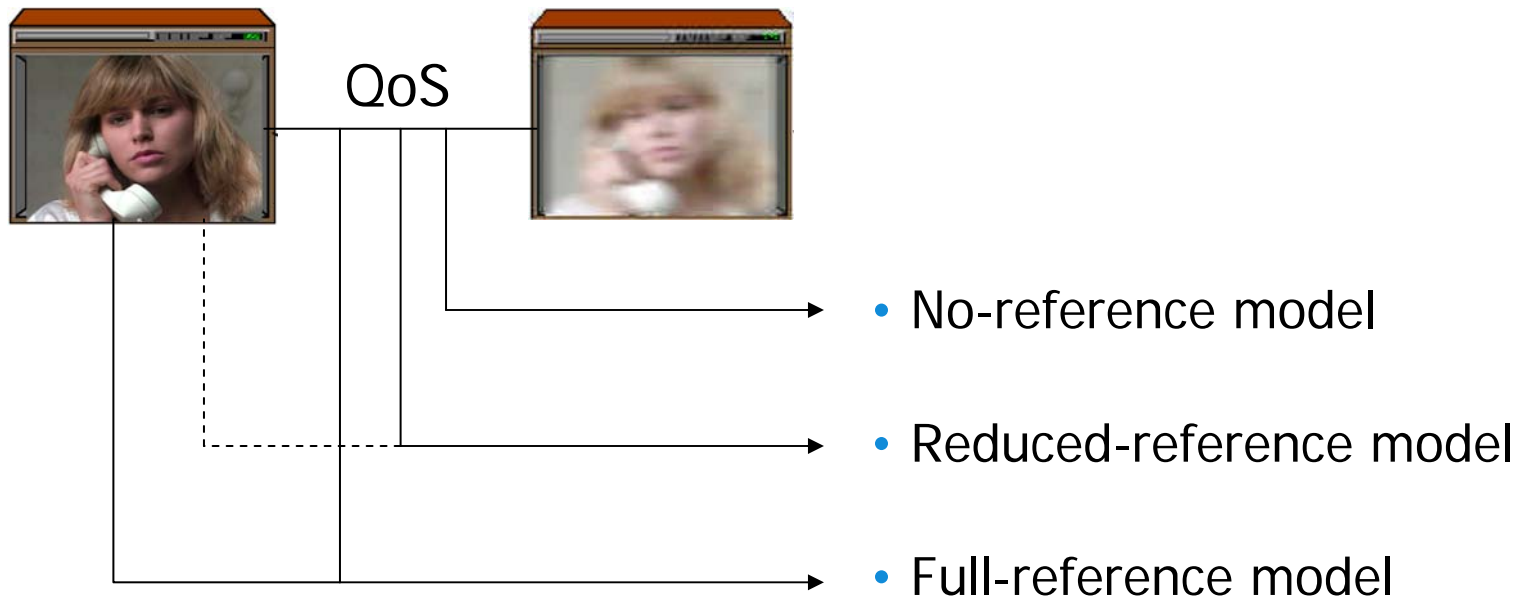
ITU-T FG IPTV: Quality of Experience (QoE) refers to the overall acceptability of an application or service, as perceived subjectively by the user.

- QoE in perspective
- QoE of speech and audio
- QoE of gaming
- QoE of video
- QoE as design parameter

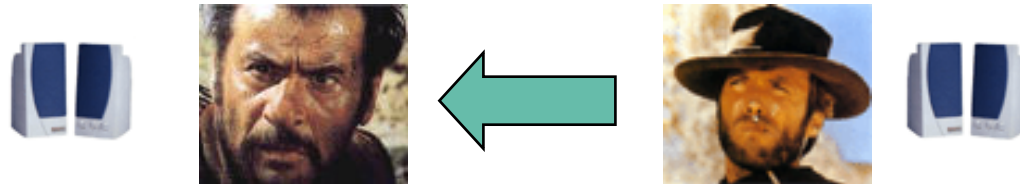
QoE in perspective



QoE measurement methodologies



No-reference E-model (speech)



$$R = R_0 - I_s - I_d - I_e + A$$

R_0 : SNR

I_s : Speech signal

I_d : Delay

I_e : Equipment

A : Advantage

	A	B	C	D	E
1	E-model according to updated Appendix I G.113				
2					
3	EchoLoss [dB]		codec	delay [ms]	loss
4	65		G.729	100	5.00%
5					
6					
7					
8	MOS				
9	3.34		GSM quality		
10					

Full-reference model speech & audio

- Full-reference speech: PESQ - ITU-T Rec. P.862
- Full-reference audio: PEAQ - ITU-R BS.1387
- Excerpts of reference and test signal are aligned and compared
- Tools:
 - Peaqb
 - PQeval Audio

QoE of gaming

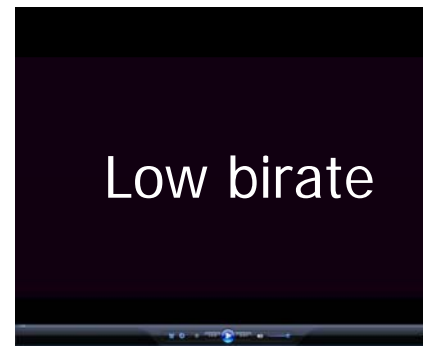
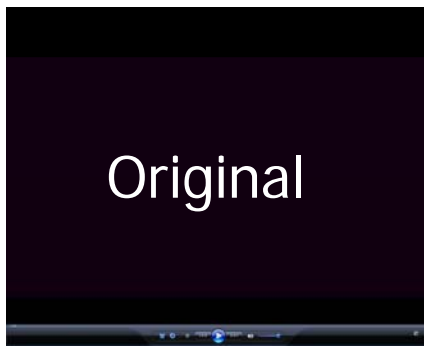
- First Person Shooter games (Quake IV)



- No-reference G-model:

$$\text{MOS} = \max(4.33 - 3.08 \cdot 10^{-9} X^3 + 1.18 \cdot 10^{-5} X^2 - 1.15 \cdot 10^{-2} X, 1)$$
$$X = \min(\text{AVGRTT} + 0.686 \cdot \text{JITTER}, 650)$$

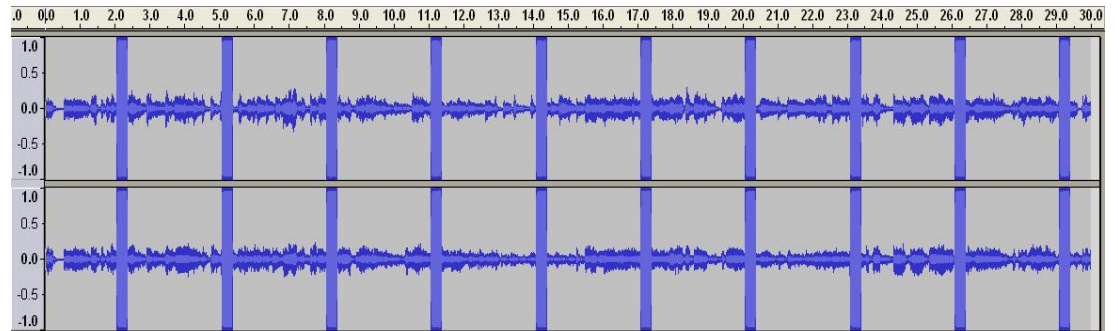
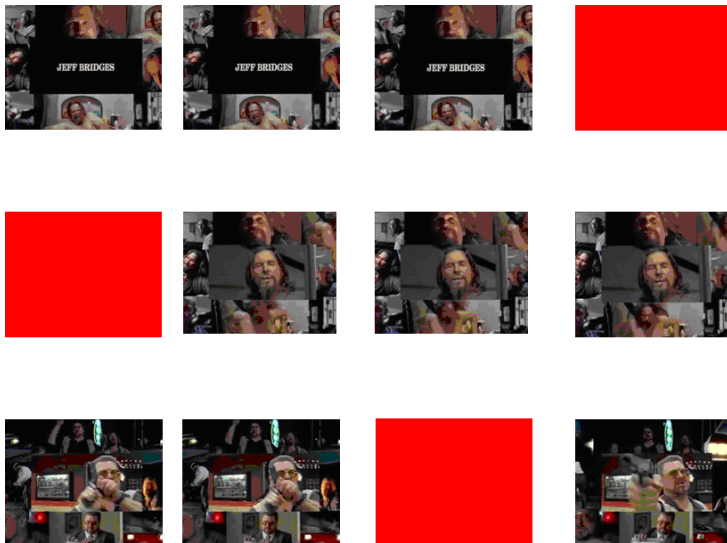
QoE of video – Visual quality



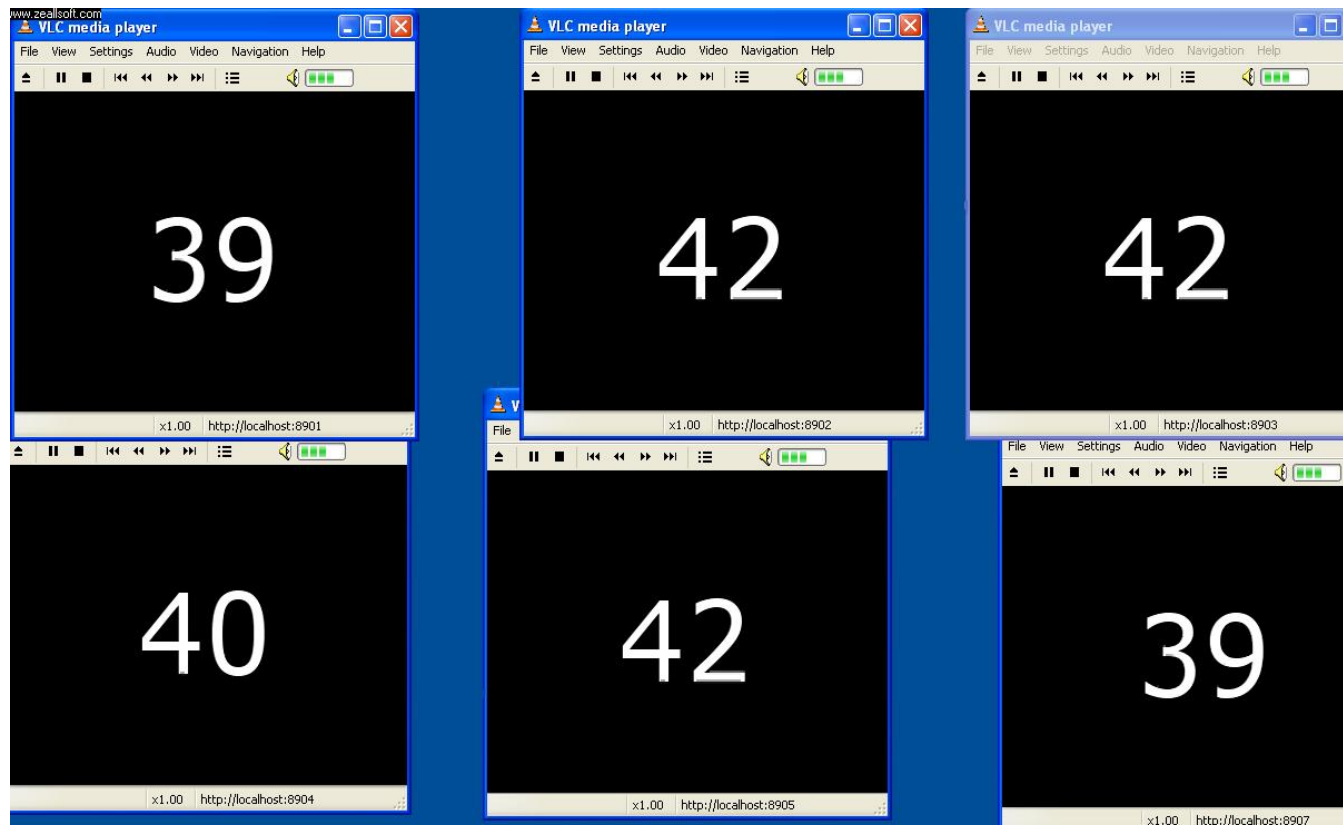
- Video quality metrics (Full Reference):
 - PSNR (ratio in dB between signal power of original signal versus power of reconstructed compressed signal)
 - VQM (software tool by ITS)
- Calibration is key
- No standards for no-reference models

QoE of video – A/V synchronization

- ITU-R Rec. BT.1359-1: no more than 90 ms audio leading video and no more than 185 ms audio lagging behind video



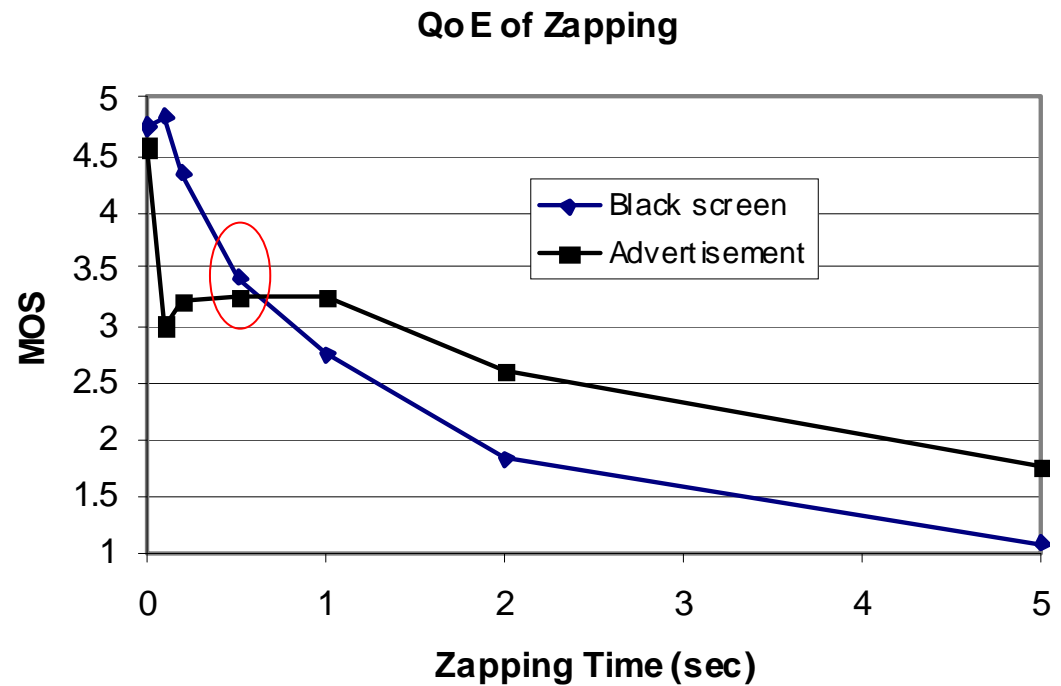
QoE of video – User synchronization



QoE of video – Zapping time

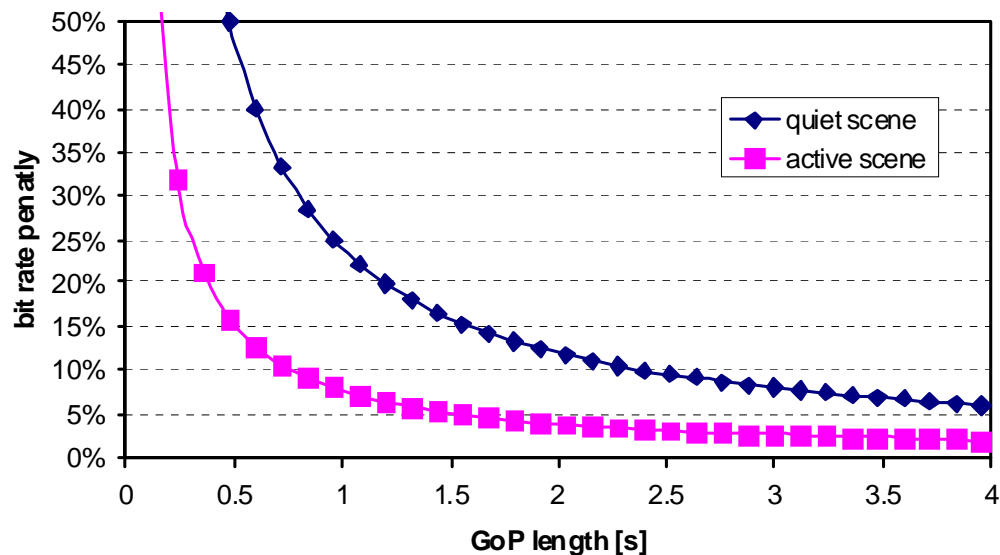
Experiments

SopCast: 50 s



QoE as design parameter – IPTV case

- Determine quality TV signal (visual quality)
- Desired quality impacts required bit rate (I-frame spacing)
- Zapping < 0.5 s for MOS 3.5





QoE Trends in Networking

- No-reference models for streaming services
- QoE as design parameter
- ...

